

Deyan Apostolov - CV

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Hi, my name is Deyan Apostolov and I am a game developer. Currently I work in company developing casino slot games as a Javascript game developer. I have rich experience with mobile games (4+ years) native (Objective-C) and cross-platform technologies for iOS, Android and Windows Mobile. I have published about 15 different games for iOS and Android. I also have experience (1.5 year) with cross platform app development. I started my career as an animator with Flash in 2006. I draw a little and write a lot (short stories). I love to play different sports - basketball, cycling, boxing, football, fitness. And my hobby is cooking.

Skills

Programming Languages

Java Script, Objective-C, C# (Unity 3D), AS3 (games and apps), Java (for native Android apps), CSS, Bash

Frameworks

Create JS, Green Sock (TweenMax), Pixi JS, Starling, Feathers, Cocos2D, Phaser, iTween, Lean Tween, Box2D, Flixel

Platforms

HTML5, Unity3D, Native mobile iOS and Android, Adobe Flash, Adobe AIR

Tools, editors

WebStorm, Xcode, IntelliJ IDEA, Sublime Text, Android Studio, Photoshop, Flash, Eclipse, Cocos Builder, Cocos Creator, TexturePacker

Education

Technical University of Varna

Computer Systems And Technologies

Masters: Industrial management

Bachelor: Computer Systems And Technologies

High School "Hristo Botev" Shumen

Electronics

Experience

JS Game developer Dopamine/Red Tiger

Sofia, January 2017 - present

Make and support casino games

Extend and support slot game engine

Mobile App Developer deVRealm

Sofia, 2016

Developing native and cross-platform (AIR) mobile applications

Develop ANE for HP Wi-Fi printers - AS3/Objective-C/Java implementation

Maintain old products - Native iOS and Android apps

Helping on the Android TV app project

Game Developer - Zebrito Studio

Varna, 2015

Developing mobile games with Unity3d

Game and App Developer Appchef JSC

Varna, 2014

Developing a Gamification app for food industry (Subway BG)

Game Developer - Zariba OOD

Varna, 2010-2014

Developing games, maintaining old products, adding features to existing games

2d Animation, effects

Implementing ad networks (iAd, AdMob, Chartboost .etc)

Developing games, maintaining old products, adding features to existing games

2d Animator, Web and Game Developer Freelancer

2008 - 2011

Links

Check out my own mobile games (game design, art, animation and code)

www.deyanapp.com